DUAL TRIGGER

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What is Dual Trigger Rapid Fire Mod?

Dual Trigger has been specially designed for secondary weapons in Call of Duty games such as one shot handguns (.44 Magnum in Ghosts) and semi-auto pistols.(P226 in Ghosts).

When using dual wielding semi-auto handguns (one gun in each hand), you will be able to get Rapid Fire on both guns by pulling both triggers.

How does Dual Trigger Rapid Fire work?

First, you must turn the rapid fire on. To turn on the dual-trigger rapid fire, hold the mod switch and then tap your left trigger (scope-weapon button). LED 1 indicator will glow PURPLE. Then, equip your soldier with dual-wielded semi-automatic guns. Once your soldier is equipped, press and hold your fire- weapon button or your scope-weapon button. The modchip will take over and continue pressing and releasing your buttons on your behalf. Your dual-wielded semi-automatic guns will now unload both clips while all you have to do is hold down both shooting buttons.

To turn OFF:

- ***Hold down mod switch on the back***
- ***Tap D-pad down button. The first LED will turn OFF. Dual Trigger Rapid Fire is OFF.***

How do the different Dual Trigger Rapid Fire modes work?

The controller can remember up to ten different dual-trigger rapid fire speeds. Each different speed is called a mode. You can scroll to the next speed by holding down your mod switch, and holding your left trigger (scope-weapon button).Continue holding until you see the LED 1 blink PURPLE. Count the number of blinks. Let’s say you want to go to Mode 5. Then you should release the buttons just before the mod is done blinking 5 times. The mod will save your selection even after you power off your controller. The mod comes with ten default speeds, but once you get the hang of the controller, you can customize these speeds to your exact liking.

The ten default modes are as follows:

- **Mode 1 – 6.5 shots per second**
- **Mode 2 – 7.0 shots per second**
- **Mode 3 – 7.5 shots per second**
- **Mode 4 – 8.0 shots per second**
- **Mode 5 – 8.5 shots per second**
- **Mode 6 – 9.0 shots per second**
- **Mode 7 – 9.5 shots per second**
- **Mode 8 – 10.0 shots per second**
- **Mode 9 – 10.5 shots per second**
- **Mode 10 – 11.0 shots per second**

It's also important to know that the software developers for each video game may have set a universal speed cap. The cap is different for every game. If you try to dial in your rapid fire speed above this cap, your gun will actually shoot slower, or not shoot at all. Always try starting out at a slower speed and increasing your speed in small pieces. For example, start out at a low speed such as 6 or 7 shots per second, then increase by 0.5 shots-per-second until you feel that the gun is starting to "sputter" or slow down. Once the gun starts sputtering, you are probably reaching the game's speed cap.

What Games Is Dual Trigger Rapid Fire Mod Compatible With?

Dual Trigger Rapid Fire Mod is compatible with all Call of Duty games.

How do I program in my very own custom Dual-Trigger Rapid Fire speed?

You've mastered the use of dual-trigger rapid fire and you're ready to dial in your own custom speed in shots-per-second.

- **First, turn on dual-trigger rapid fire and scroll to the mode you would like to edit.**
- **Now, hold the mod switch and then tap the Sync button. All four LED's will light up in WHITE to let you know that it's waiting for further input.**
- **Tap the scope-weapon button (Left Trigger in Default). All four LED's will blink in PURPLE to let you know we're going to start programming the rapid fire speed.**
- **Let's say your speed started at 6.5 shots per second. The mod will blink the "tens" digit on LED 1. In this case, the tens digit is 0 (since you're at 6.5 shots, there's no digit in the tens place). The mod will do a very quick flash to indicate a "0".**
- **Now you can tap the left trigger to decrease the tens digit, or tap the right trigger to increase the tens digit. The mod will blink to let you know what the current number is. When you're happy with the number, tap the mod switch to move to the next number.**
- **Now we're at the "ones" digit and they will blink on LED 2. Follow the procedure from above; tap the left trigger to decrease the ones digit, and tap the right trigger to increase the ones digit. Tap the mod switch to save that digit and move to the decimal place.**
- **Lastly, we're at the decimal place. Follow the procedure from above one last time; tap the left trigger to decrease the decimal, and tap the right trigger to increase the decimal.**
- **Tap the mod switch to save your selection. The mod will blink all LED's in PURPLE three more times to let you know that your new speed was saved.**